

ICCT 2025 Oral & Online Presentation Schedule

Day 1 (Morning)			
Time	Hall A (Tech)	Hall B (Humanities)	Hall C (Art/Design)
09:00–10:30	Session 1: AI Applications & Systems	Session 2: Health, Care & Society	Session 3: AI & Aesthetic Expression
	1660 – <i>Synthetic Data-Driven Approaches for AI in Construction Safety</i> (KR)	1659 – <i>Kiki: A Digital Companion for Elderly Care</i> (MY) (online)	1652 – <i>Artistry Evaluation & Cognitive Differences: AI vs Human Artworks</i> (KR)
	1656 – <i>The Annotation Tool for Table Structure Recognition</i> (VN) (online)	1654 – <i>Exploring Self-Paced Puzzle Play Among Seniors</i> (MY) (online)	1647 – <i>Tech-Craft Integration: Sadu as Heritage & Algorithm</i> (UAE) (online)
	1641 – <i>Automated Recognition and Post-Correction for Large-Scale Korean Official Documents</i> (KR)	1648 – <i>Convergent Music Therapy Platform for Parkinson’s Disease</i> (USA) (online)	1631 – <i>Emotional Resonance in AI-Generated Characters</i> (KR)
	1621 – <i>Building AI Literacy for the Digital Era</i> (VN)	1613 – <i>Real-Time Remote Psychological Counseling Platform Using WebRTC</i> (KR)	1643 – <i>Female Archetype Mapping: Morticia, Lilith & Sacred Feminine</i> (KR) (online)
Day 1 (Afternoon-1)			
Time	Hall A (Tech)	Hall B (Humanities)	Hall C (Art/Design)
13:30–15:00	Session 4: Advanced Tech & Industry	Session 5: Media & Culture	Session 6: Design & Performance
	1651 – <i>Lighting DER for Efficient Energy Management</i> (KR)	1639 – <i>Cultural Rupture in East Asian Cinema</i> (KR)	1657 – <i>AI-Driven Exhibition Lighting with RGB–HSV Fusion</i> (KR)
	1645 – <i>Optimization of Circom Circuit for Zero Knowledge Proof</i> (PH)	1635 – <i>Virtual Influencers & Cultural Meaning</i> (VN)	1627 – <i>Cross-Cultural Transmission of Comedy Films</i> (KR)
	1625 – <i>Survey on IEEE 802.11 bn Multi AP Techniques</i> (KR)	1620 – <i>Ethical Theory Inspiring Better AI Questions</i> (VN)	1610 – <i>Influence of Soviet Constructivism on Modern Chinese Design</i> (KR) (online)
	1616 – <i>Immersive Piano Learning via VR & Cloud</i> (TH)	1604 – <i>Film Funding & Artistic Freedom in Slovenia and Korea</i> (KR) (online)	1599 – <i>Ergonomics for Sustainable Primary School Chairs</i> (MY)

Day 1 (Afternoon-2)

Time	Hall A (Tech)	Hall B (Humanities)	Hall C (Art/Design)
	Session 7: Tech for Society & Safety	Session 8: Generations & Communication	Session 9: Film & Visual Media
09:00–10:30	1618 – <i>Explainable AI for Vulnerable Road User Safety</i> (KR)	1642 – <i>Media Consumption of Generation Z</i> (KR) (online)	1629 – <i>Visual & Aesthetic Analysis of Large-Scale Water in Film</i> (KR)
	1653 – <i>Near-/Far-Field Beamforming for AUV Detection</i> (KR)	1626 – <i>Absence of South Asian Actors in Korean Film Industry</i> (KR)	1624 – <i>Virtual Imaging Technologies in Climate Documentaries</i> (KR)
	1609 – <i>Patient-Centric Prototype for Healthcare Appointments</i> (MY) (online)	1603 – <i>Family Communication and Digital Gap</i> (KR)	1615 – <i>K-pop MV's Dreamcore Style Visual Expression</i> (KR) (online)
	1621 – <i>AI Literacy in Education (Extended)</i> (VN)	1620 – <i>Ethical Theory Inspiring Better AI Questions</i> (VN)	1649 – <i>Cognitive Differences Between AI & Human Artworks</i> (KR)

Day 2 (Morning)

Time	Hall A (Tech)	Hall B (Humanities)	Hall C (Art/Design)
	Session 10: Emerging Digital Tech	Session 11: Narrative & Ethics	Session 12: Games & Interactive Design
09:00–10:30	1632 – <i>Agentic RAG Chatbot for Korean Grammar</i> (KR)	1639 – <i>Cinema & Cultural Rupture in East Asia</i> (KR)	1600 – <i>Player Narratives in The Sims 4</i> (KR) (online)
	1622 – <i>AI-Driven Cultural Tourism Experiences in Vietnam</i> (VN) (online)	1635 – <i>Virtual Influencers & Culture</i> (VN)	1633 – <i>Image-to-3D AI for Film Previsualization</i> (KR)
	1657 – <i>Exhibition Lighting with RGB–HSV ConvNeXt</i> (KR)	1620 – <i>Ethical Theory for AI</i> (VN)	1608 – <i>Evaluation Indicators for Waterfront Regeneration</i> (KR)
	1616 – <i>Immersive Piano Learning (VR)</i> (TH)	1604 – <i>Film Funding in Slovenia & Korea</i> (KR) (online)	1612 – <i>Student-Centered Learning</i> (KR)

Country Code			
KR=Korea	VN=Vietnam	MY=Malaysia	PH=Philippines
TH=Thailand	USA=United States	UAE=United Arab Emirates	